

## **REMOTE LOGIN PROTOCOLS**

A client/server model can create a mechanism that allows a user to establish a session on the remote machine and then run its applications. This application is known as remote login. This can be done by a client/server application program for the desired service. Two remote login protocols are TELNET and SSH.

### **TELNET Protocol**

TELNET (terminal network) is a TCP/IP standard for establishing a connection to a remote system. TELNET allows a user to log in to a remote machine across the Internet by first making a TCP connection and then pass the detail of the application from the user to the remote machine..

### **Logging to Remote Servers**

With TELNET, an application program on the user's machine becomes the client. The user's keyboard and its monitor also attach directly to the remote server. The remote-logging operation is based on timesharing, whereby an authorized user has a login name and a password. TELNET has the following properties.

- Client programs are built to use the standard client/server interfaces without knowing the details of server programs.
- A client and a server can negotiate data format options.
- Once a connection is established through TELNET, both ends of the connection are treated symmetrically.

When a user logs in to a remote server, the client's terminal driver accepts the keystrokes and interprets them as characters by its operating system. Characters are typically transformed to a universal character set called network virtual terminal (NVT), which uses 7-bit USASCII representation for data. The client then establishes a TCP connection to the server. Texts in the NVT format are transmitted using a TCP session and are delivered to the operating system of the remote server. The server converts the characters back from NVT to the local client machine's format.

### **Secure Shell (SSH) Protocol**

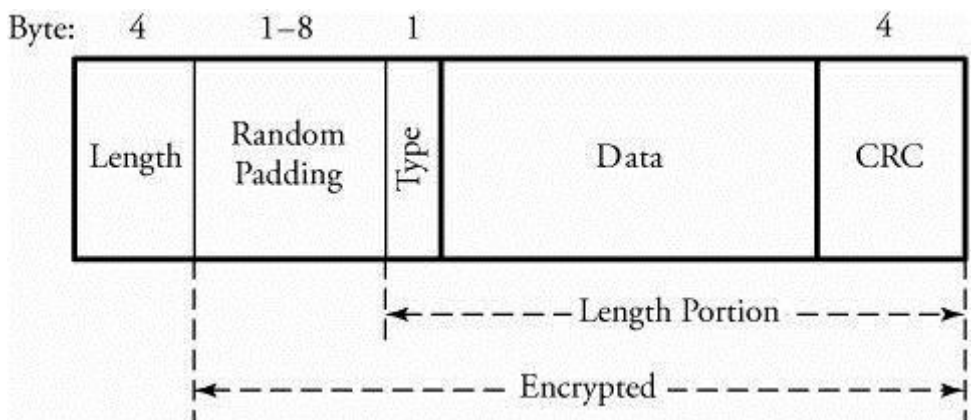
Secure Shell (SSH), another remote login protocol, is based on UNIX programs. SSH uses TCP for communications but is more powerful and flexible than TELNET and allows the user to more easily execute a single command on a remote client. SSH has the following advantages over TELNET.

- SSH provides a secure communication by encrypting and authenticating messages.
- SSH provides several additional data transfers over the same connection by multiplexing multiple channels that are used for remote login.

SSH security is implemented by using public-key encryption between the client and remote servers. When a user establishes a connection to a remote server, the data being transmitted remains confidential even if an intruder obtains a copy of the packets sent over an SSH connection. SSH also implements an authentication process on messages so that a server can find out and verify the host attempting to form a connection. Normally, SSH requires users to enter a private password.

The advantage of port forwarding is that application data can be passed between two sites the client and the second server without requiring a second client and server the first server as a client and the second server. [Figure 5.7](#) shows the format of an SSH packet.

- Padding causes an intrusion to be more difficult.
- Type identifies the type of message.
- CRC, or cyclic redundancy check, is an error-detection field.
- Length indicates the size of the packet, not including the length field or the variable-length random padding field that follows it.



**Figure 5.7. SSH packet format**

Source : <http://elearningatria.files.wordpress.com/2013/10/cse-vi-computer-networks-ii-10cs64-notes.pdf>