

Y CWRK

- The interpretation of pid in waitpid depends on its value
 1. Pid == -1 – waits for any child
 2. Pid > 0 – waits for child whose process ID equals pid
 3. Pid == 0 – waits for child whose process group ID equals that of calling process
 4. Pid < -1 – waits for child whose process group ID equals to absolute value of pid

- Waitpid helps us wait for a particular process
- It is nonblocking version of wait
- It supports job control

WNOHANG	Waitpid will not block if the child specified is not available
WUNTRACED	supports job control

```
#include <sys/types.h>
#include <sys/wait.h>
#include "ourhdr.h"
Int main(void)
{
    pid_t pid;
    int status;
    if ( (pid = fork()) < 0)
        err_sys("fork error");
    else if (pid == 0) /* child */
        exit(7);
    if (wait(&status) != pid)
        /* wait for child */
        err_sys("wait error");
```

```

        pr_exit(status);
                /* and print its status */
if ( (pid = fork()) < 0)
        err_sys("fork error");
else if (pid == 0)                /* child */
        abort();
                /* generates SIGABRT */
if (wait(&status) != pid)
                /* wait for child */
        err_sys("wait error");
pr_exit(status);
                /* and print its status */
if ( (pid = fork()) < 0)
        err_sys("fork error");
else if (pid == 0)                /* child */
        status /= 0;
                /* divide by 0 generates SIGFPE */
if (wait(&status) != pid)
                /* wait for child */
        err_sys("wait error");
pr_exit(status);
                /* and print its status */

exit(0);
}

```

Source : <http://elearningatria.files.wordpress.com/2013/10/cse-iv-unix-and-shell-programming-10cs44-notes.pdf>