# VLSI Implementation of Discrete wavelet Transform with a Fixed Booth Multiplier and Its Probabilistic Estimation

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Abstract-In this brief, a probabilistic estimation bias (PEB) circuit for a fixed width two's complement Booth multiplier is proposed. The proposed PEB circuit is derived from theoretical computation, Instead of exhaustive simulations and heuristic compensation strategies that tend to introduce curve-fitting errors and exponential-grown simulation time. Consequently, the proposed PEB circuit provides a smaller area and a lower truncation error compared with existing works. Implemented in an 2-D discrete wavelet transform core (DWT), the DWT core using the proposed PEB Booth multiplier improves the peak signal to noise ratio by 17 dB with only a 2 % area penalty compared with the direct-truncated method.

Index Terms—Discrete wavelet transform (DWT), estimation theory, fixed-width Booth multiplier, probabilistic analysis

# I INTRODUCTION

Fixed-Width multipliers generate an output with the same width as the input. They are widely used in digital signal processing systems, such as discrete cosine transform (DCT), finite-impulse-response filter, and fast Fourier transform. Nevertheless, the computation error is introduced if the least significant (LS) half part is directly truncated. To reduce the computation error, many compensation techniques were presented for array multipliers [1]–[8]. There is an apparently tradeoff between accuracy and hardware complexity. Recently, compensation works have been increasing focused on reducing the truncation error on the Booth multiplier [9]–[15]. In [9], Jou *et al.* have presented statistical and linear regression analysis to reduce the hardware complexity. However, the truncation error was partly depressed because the estimating information that came from the truncated part is limited. Song *et al.* [14] determined the estimation threshold by using a statistical analysis. Huang *et al.* [13] have presented a self compensation approach using a conditional mean derived from exhaustive simulation. Nevertheless, these time-consuming exhaustive Simulations and heuristic compensation strategies may introduce curve fitting errors. Heuristic compensation bias circuits can reduce the error further by using more inputs from the encoder [10], [15]; however, these circuits consume more hardware overhead

TABLE I
MODIFIED BOOTH ENCODER AND PROBABILITIES
OF THE ENCODED WORD

У <sub>2i+1</sub>	У <sub>2і</sub>	У <sub>2і-1</sub>	y'i	P{y_0'}	P{y' <sub>i</sub> }
1	1	1	0	0	2/9
0	0	0	0	1/4	2/0
0	0	1	1	0	2/9
0	1	0	1	1/4	2/0
0	1	1	2	0	1/8
1	0	0	-2	1/4	1/8
1	0	1	-1	0	2/0
1	1	0	-1	1/4	2/0

This study proposes a probabilistic estimation bias (PEB) method for reducing the truncation error in a fixed-width Booth multiplier. The PEB formula is derived from the probabilistic catalysis in the partial product array after the Booth encoder. In addition, the low-error and area-efficient PEB circuit is obtained based on the simple and systematic procedure. In this way, the time-consuming exhaustive simulation and the heuristic design process of the compensation circuit can be avoided. Furthermore, the hardware efficiency and low error are validated through our simulation results.

#### II FIXED-WIDTH BOOTH MULTIPLIER

Modified Booth encoding is popular to reduce the number of partial products [16]. Two *L*-bit inputs X and Y, and a 2*L*-bit standard product SP (without truncation error) can be expressed in two's complement representation as follows:

$$X = -x_{L-1} \cdot 2^{L-1} + \sum_{i=0}^{L-2} x_i \cdot 2^i$$
$$Y = -y_{L-1} \cdot 2^{L-1} + \sum_{i=0}^{L-2} y_i \cdot 2^i$$
$$SP = X \times Y$$
(1)

The modified Booth encoder maps three concatenated inputs  $y_{2i+1}$ ,  $y_{2i}$ , and  $y_{2i-1}$  into  $y_{\_i}$ , which are tabulated in Table I, where  $P\{y\_i\}$  stands for the probability of  $y_{\_i}$ . After encoding, there are Q = L/2 rows in the partial product array with an even width *L*. The corresponding partial products represented in input *xi* are tabulated in Table II, where the last column  $n_i$  stands for the sign of each partial product. According to (1), an example of 10 × 10 fixed-width Booth multiplier with the Booth encoder is displayed in Fig. 1.

$y'_i$	P <sub>10</sub>	$_{,i} P_{9,i}$	$P_{8,i}$	$P_{7,i}$	$P_{6,i}$	$P_{5,i}$	$P_{4,i}$	$P_{3,i}$	$P_{2,i}$	$P_{1,i}$	$P_{0,i}$	$n_i$
0	0	0	0	0	0	0	0	0	0	0	0	0
1	$x_9$	$x_9$	$x_8$	$x_7$	$x_6$	$x_5$	$x_4$	$x_3$	$x_2$	$x_1$	$x_0$	0
-1	$\bar{x}_9$	$\bar{x}_9$	$\bar{x}_8$	$\bar{x}_7$	$\bar{x}_{6}$	$\bar{x}_5$	$\bar{x}_4$	$\bar{x}_3$	$\bar{x}_2$	$\bar{x}_1$	$\bar{x}_0$	1
2	$x_9$	$x_8$	$x_7$	$x_6$	$x_5$	$x_4$	$x_3$	$x_2$	$x_1$	$x_0$	0	0
-2	$\bar{x}_9$	$\bar{x}_8$	$\bar{x}_7$	$\bar{x}_{6}$	$\bar{x}_5$	$\bar{x}_4$	$\bar{x}_3$	$\bar{x}_2$	$\bar{x}_1$	$\bar{x}_0$	1	1

The partial product array can be divided into two parts: the main part (MP), which includes ten most significant columns (MSCs), and the truncation part (TP), which includes ten LS columns (LSCs). The SP can be rewritten as follows:

$$SP = MP + TP \tag{2}$$

In the fixed-width multiplication, TP can be estimated and the quantized product QP can be defined as

$$QP = MP + \sigma . 2^{L}$$
(3)

where  $\sigma$  representing the estimation bias (EB) from TP can be further decomposed into TP<sub>Major</sub> (MSC of TP) and TP<sub>minor</sub> (LSCs of TP) parts as

$$\sigma = Round \left( \frac{1}{2} TP_{Major} + TP_{Minor} \right)$$
(4)

$$TP_{Major} = \sum_{j=0}^{Q-1} P_{L-1-2j,j}$$
(5)

$$TP_{Minor} = TP_{M-1} + TP_{m2} \tag{6}$$

Where Round(k) is rounding k to the nearest integer. In Fig. 1 , because TP<sub>Major</sub> affects more than TP<sub>minor</sub> while contributing toward the EB  $\sigma$ , the  $\sigma$  value can be obtained by calculating TP<sub>Major</sub> and estimating TP<sub>minor</sub> in order to

reduce truncation errors. In our analysis of estimation, expected values on all elements including  $n_i$  in TP<sub>minor</sub> are derived. First, we derive the expected values (probabilities of being one) on all elements in TP<sub>minor</sub>, except for  $P_{0,0}$  and  $n_0$ . Taking column  $P_{0,i}$  ( $i\neq 0$ ) in Table II as an example, we sum up the expected values on nonzero terms in the third, fourth, and sixth rows. When the third row ( $y_{-i} = 1$ ) is taken into consideration, the expected value of  $x_0$  is 1/2 because the probability of each input bit is assumed to be uniformly distributed. Then, we can trace back to Table I and find that probability P{ $y_i = 1$ } is 2/8. It is straightforward to compute the expected value of P\_{0,i}(i\neq 0) to be

$$E[P_{0,i}] = \sum_{k=\{1,-1,2,-2\}} P\{P_{0,i} = 1 | y_i' = k\} \cdot P\{y_i' = k\}$$
$$= \frac{1}{2} \cdot \frac{2}{8} + \frac{1}{2} \cdot \frac{2}{8} + 0 \cdot \frac{1}{8} + 1 \cdot \frac{1}{8} = \frac{3}{8}$$
(7)

Similarly, the expected value  $E[n_i]$  is equal to 3/8. Second, when we calculate the expected values of  $E[P_{0,0}]$  and  $E[n_0]$  in the LSC of TP<sub>minor</sub>, only four conditions marked as gray rows in Table I occur. The expected value  $E[P_{0,0}]$  can be derived as follows:

$$E[P_{0,0}] = \sum_{k=\{1,-1,-2\}} P\{P_{0,0} = 1 | y_i^{-1} = k \} \cdot P\{y_i^{-1} = k \}$$
$$= \frac{1}{2} \cdot \frac{1}{4} + \frac{1}{2} \cdot \frac{1}{4} + 1 \cdot \frac{1}{4} = \frac{1}{2}$$
(8)

Similarly, the expected value  $E[n_0]$  is 1/2 as well. Hence, the expected values of all elements (including  $n_i$ ) in TP<sub>minor</sub> are obtained as follows:

Case 1: Elements in the LSC

$$E[P_{0,0}] = \frac{1}{2} = E[n_0]$$
(9)

Case 2: Other elements

$$E\left[P_{j,i}\right] = \frac{3}{8} = E\left[n_i\right] \tag{10}$$

#### III . PROPOSED PEB

Based on (9) and (10), the PEB formula is derived. Then, the proposed PEB circuit is implemented by systematic steps that provide a simple and extendable solution for long fixed-width ( $L \ge 16$ ) Booth multipliers

# 3.1 Proposed PEB Formula

To easily understand the deduction process, we divide  $\text{TP}_{\text{minor}}$  into two groups, i.e.,  $\text{TP}_{m1}$  and  $\text{TP}_{m2}$ , as displayed in Fig. 1(b). Group  $\text{TP}_{m1}$  includes the columns containing  $n_i$  and can be derived as follows:

$$TP_{m1} = \frac{1}{4} \left( P_{L-2,0} + \dots + P_{0,Q-1} + n_{Q-1} \right) +$$
$$= \frac{1}{16} \left( P_{L-4,0} + \dots + P_{0,Q-2} + n_{Q-2} \right) + \dots + 2^{-2Q} \left( P_{0,0} + n_0 \right)$$
(11)

where Q = L/2. Substituting (7) and (8) into (11), the expected value of TP<sub>m1</sub> can be simplified as

$$E[TP_{m1}] = \frac{3}{8} \sum_{i=1}^{Q-1} \left[ (Q+2-i) \cdot 2^{-2i} \right] + 2^{-2Q}$$
(12)

Similarly, the remaining group TPm2 and its expected value can be derived as follows:

$$TP_{m2} = \frac{1}{8} (P_{L-3,0} + \dots + P_{1,Q-2}) + \frac{1}{32} (P_{L-5,0} + \dots + P_{1,Q-3}) + \dots + 2^{-2Q+1} P_{1,0}$$

$$E[\mathrm{TP}_{m2}] = \frac{3}{8} \sum_{i=1}^{Q-1} \left[ (Q-i) \cdot 2^{-2i-1} \right].$$
(13)

TABLE III
IMPLEMENTATION INDICES A AND B ACCORDING TO (15)

	L = 8	L = 10	L = 12	L = 16	L = 32
$\frac{3L}{32}$	0.75	0.9375	1.125	1.5	3
A	0	0	1	1	3
B	1	1	0	1	0

Combining (12) and (13), the expected value of TPminor can be calculated as follows:  $E[TP_{min \text{ or }}] = E[TP_{m1}] + E[TP_{m2}]$ 

$$=\frac{3}{8}\sum_{i=1}^{Q-1} \left(\frac{3}{2}Q+2-\frac{3}{2}i\right) \cdot 2^{-2t} + 2^{-2Q}$$

$$=\frac{3Q}{16} + 2^{-2(Q+1)} = \frac{3L}{32} + 2^{-2\left(\frac{L}{2}+1\right)}$$
(14)

where the last term 2-2((L/2)+1) can be neglected because its value is smaller than the former term 3L/32, particularly for large *L*. As a result, the expected value of TPminor can be estimated as follows:

$$E[TP_{Minor}] \approx Round\left(\frac{3L}{32}\right)$$
  
= Round(A,b) (15)  
= A + Round\left(\frac{B}{2}\right)

where *A* and *b* are the integer and fractional parts of 3L/32, respectively. Bit *B* is set to 1 if  $b \ge 0.5$ , otherwise B = 0. Table III tabulates the values of *A* and *B* by (15) in various widths.

Substituting (15) into (4), we obtain the PEB formula as follows:

$$\sigma = Round \left( \frac{1}{2}TP_{Major} + \frac{3L}{32} \right)$$

$$= Round \left( \frac{1}{2} \left( TP_{Major} + B \right) + A \right)$$
(16)

#### 3.2 Proposed PEB Circuit Using the Systematic Procedure

The realization of (16) can be easily implemented by using full adders (FAs) and half-adders (HAs). The PEB circuit is obtained after the following systematic steps:

- 1) Find integer A and bit B by calculating PEB in (15).
- 2) Generate A estimation carries ( $ec_0 ec_{A-1}$ ), and add
- them to the LSC of MP.

3) Sum up bit *B* and elements in set {TP<sub>Major</sub>} ={ $P_{L-1,0}$ ,  $P_{L-3,1}$ , ...,  $P_{1,Q-1}$ } with the FA or HA tree to produce the remaining estimation carries (ecis) being added to the LSC of MP and a sum (for rounding). The detailed procedure are listed as follows:

a) Add bit *B* and set  $\{TP_{Major}\}$  in the carry-save form [16] with sums to be repeatedly added for producing ec*is* until only one sum is left.

b) Set the final sum as the last eci.

Taking width L = 10 as an example, the proposed PEB circuit (gray block as shown in Fig. 2) can be obtained after conducting the proposed systematic steps. First, A = 0 and B = 1 are obtained from Table III. Second, no carry is generated because A = 0. Third, sum up B (= 1) and all elements of set {TPMajor} = {P9,0, P7,1, P5,2, P3,3, P1,4} with two FAs and one HA. The 10-bit Booth multiplier with the proposed PEB circuit is shown in Fig. 2. The systematic steps can be applied to the long fixed-width multiplication. For example, Fig. 3 displays the PEB circuit for the 32-bit fixed-width multiplication (A = 3 and B = 0).

# IV. PERFORMANCE COMPARISONS

# 4.1 Fixed-Width Booth Multiplier

In Table IV, Cadence System-on-Chip (SoC) Encounter is applied with Taiwan Semiconductor Manufacturing Company (TSMC) 0.18- $\mu$ m standard cell library to implement all the listed circuits, and the area (in square micrometers) and power consumption (in milliwatts) comparisons are normalized to those of the posttruncated Booth multipliers as shown in parentheses, respectively. The accuracy can be evaluated in terms of the absolute average error  $|\epsilon|$ , the maximum error  $\epsilon_M$ , the mean square error  $\epsilon_{ms}$ , the average error  $\epsilon_v$  defined as



Fig 1. Example of 10 x10 Booth multiplier (a)Booth encoder (b) Partial product array: MP and TP.

$$\begin{aligned} |\bar{\epsilon}| &= \operatorname{Avg} \left\{ |\operatorname{SP} - \operatorname{QP}| \right\} \quad \epsilon_M &= \operatorname{Max} \left\{ |\operatorname{SP} - \operatorname{QP}| \right\} \\ \epsilon_{\mathrm{ms}} &= \operatorname{Avg} \left\{ |\operatorname{SP} - \operatorname{QP}|^2 \right\} \quad \bar{\epsilon} &= \operatorname{Avg} \left\{ \operatorname{SP} - \operatorname{QP} \right\} \\ \epsilon_v &= \operatorname{Var} \left\{ |\operatorname{SP} - \operatorname{QP}| \right\} \end{aligned} \tag{17}$$

where  $\operatorname{Avg}\{\cdot\}$ , |N|,  $\operatorname{Max}\{\cdot\}$ , and  $\operatorname{Var}\{\cdot\}$  represent the average operation, the absolute value N, the maximum operation, and the variance operation, respectively. Table IV shows the error comparisons of existing fixed-width Booth multipliers in various lengths L, where numbers in various lengths multipliers in various lengths L, where numbers of direct-truncated (DT) multipliers, which is defined in (17). Compared with that of [9] and [14], our proposed PEB circuit provides the smallest truncation errors except the average error with the same or 1% more hardware overhead.



Fig 2. Fixed-width 10 bit multiplier with the proposed PEB circuit



Fig 3. Proposed PEB circuits for L=32 (A=3;B=0)

L	works	$ \bar{\epsilon} $	$\epsilon_M$	$\epsilon_{ms}$	Ē	$\epsilon_v$
	D.T.	100% (384)	100% (1024)	100% (176158)	100% (384)	100% (28510)
	[10]	22.0%	37.5%	6.19%	8.85%	13.19%
8	[15]	20.1%	29.2%	5.09%	0.52%	10.42%
ľ	[9]	27.8%	43.3%	10.1%	0.1%	22.2%
	[14]	26.8%	43.3%	9.31%	1.38%	20.2%
	PEB	23.1%	37.5%	6.81%	0.00%	14.42%
	P.T.	16.6%	12.5%	3.10%	-0.52%	4.90%
	D.T.	100% (1920)	100% (5120)	100% (4.3 x 10 <sup>6</sup> )	100% (1920)	100% (5.7 x 10 <sup>5</sup> )
	[10]	18.3%	30.0%	4.41%	6.46%	11.40%
10	[15]	17.0%	30.0%	3.80%	-0.21%	9.64%
10	[9]	24.8%	42.6%	8.30%	0.00%	22.2%
	[14]	24.5%	42.6%	8.01%	0.41%	21.16%
	PEB	21.2%	40.0%	6.00%	10.0%	15.95%
	P.T.	13.3%	10.0%	2.05%	-0.13%	3.88%
	D.T.	100% (9216)	100% (24576)	100% (9.6 x 10 <sup>7</sup> )	100% (9216)	100% (1.1 x 10 <sup>7</sup> )
	[10]	15.9%	33.3%	3.42%	5.64%	10.51%
12	[15]	14.8%	27.8%	2.93%	0.09%	8.84%
12	[9]	22.6%	42.2%	7.00%	0.0%	22.2%
	[14]	22.5%	42.2%	6.94%	0.13%	21.74%
	PEB	17.9%	33.3%	4.37%	-5.55%	13.39%
	P.T.	11.1%	8.33%	1.46%	-0.03%	3.24%
16	D.T.	100% (196608)	100% (524288)	100% (4.2 x 10 <sup>10</sup> )	100% (196608)	100% (3.7 x 10 <sup>9</sup> )
	[10]	12.7%	31.3%	2.27%	4.18%	9.20%
	[15]	11.9%	27.1%	1.99%	0.02%	7.99%
1.0	[9]	19.5%	41.6%	5.40%	0.00%	22.33%
	[14]	19.5%	41.6%	5.39%	0.01%	22.23%
	PEB	15.9%	31.3%	3.54%	-8.33%	14.18%
	P.T.	8.33%	6.25%	0.85%	0.00%	2.44%

TABLE V Absolute Average Error |e|, Maximum Error  $e_M$ , Mean Square Error  $e_{ms}$ , Average Error  $\bar{e}$ , and the Variance of Absolute Error  $e_v$  Comparisons

It is also interesting to observe that the designs of [10] and exists between hardware overhead and accuracy in these compensation circuits. The larger hardware overheads of [10] and [15] come from the bias generation circuits and encoders. Because our compensation bias is derived from a theoretical deduction, our PEB circuit could be easily extended for high-accuracy fixed-width multiplication using more information from TP<sub>minor</sub> with the penalty of more area. Different from previous compensation circuits for Booth multipliers, our PEB circuit does not need the exhaustive simulation and the heuristic bias circuit design.

# 4.2 Application Example : DWT

In order to exhibit the accuracy in real applications, the proposed low-error PEB is applied into a discrete wavelet transform. The size of the test image "Lena" is  $512 \times 512$  pixels, with each pixel being represented by 8-bit 256-gray-level data. Moreover, the [15] outperform [9], [14], and our proposed PEB circuit in error merits using more hardware. In general, a tradeoff accuracy performance of the discrete wavelet transform is evaluated by the peak signal-to-noise ratio (PSNR). The comparison results for the accuracy of the PSNR and the synthesized area are tabulated in Table VI. Compared with the DWT core using standard Booth multipliers, the wavelet transform using the proposed PEB circuit reduces 23% area with the PSNR penalty of 4 dB. On the other hand, the accuracy the PSNR of the wavelet transform core using the proposed PEB circuit is more than 17 dB, which is larger than the DT approach with only 2% more hardware overhead.

# V. CONCLUSION

In this brief, we have first derived the PEB formula and have applied the probabilistic analysis for the truncated two's complement fixed-width Booth multiplier. Then, a simple and systematic procedure has been presented to design the compensation circuit based on the PEB formula and the probabilistic analysis. Compared with the

existing works, the proposed method has provided smaller area and smaller truncation errors. The realization of our PEB circuit does not need exhaustive simulations and heuristic compensation strategies that tend to introduce curve fitting errors and unacceptable exponential simulation time. Furthermore, the proposed PEB Booth multiplier in the Wavelet transform application has shown the improvement of the PSNR by 17 dB with only 2% area penalty compared with the DT method. In the future work, our PEB circuit can be applied for high-accuracy fixed-width multiplication using more inputs from TP<sub>minor</sub> with more hardware overhead.

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